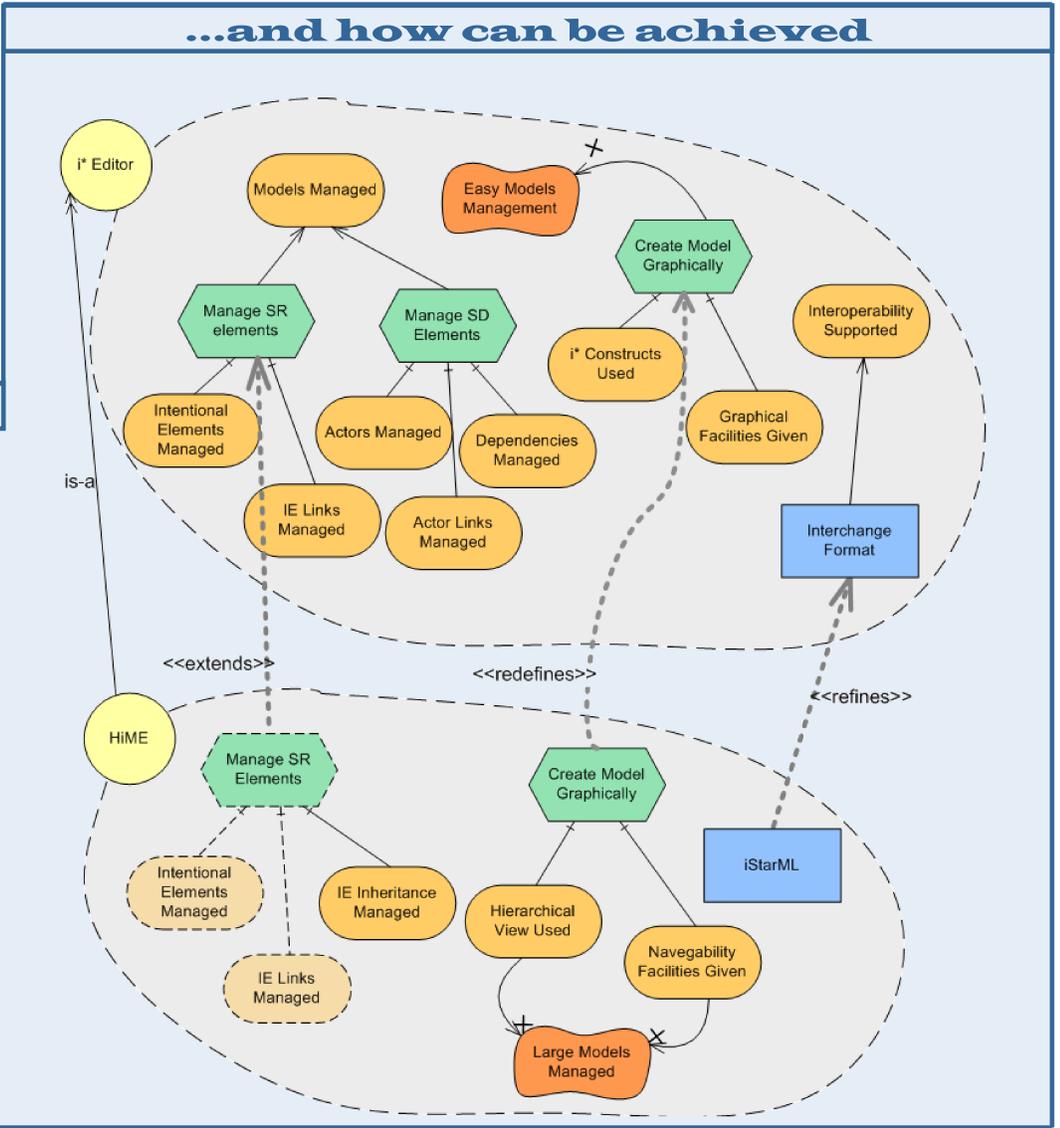
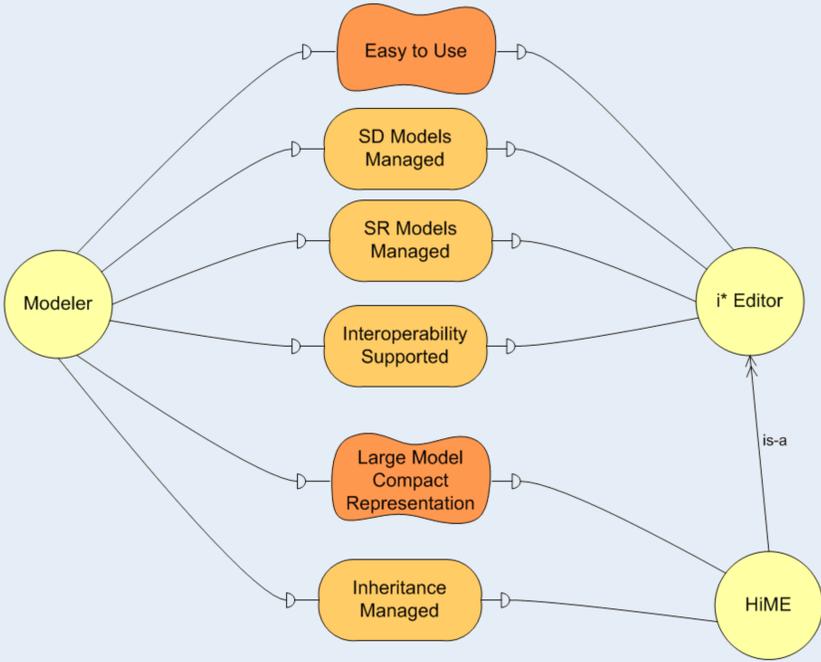


# Hierarchical Modeling Editor

## What is expected from an i\* editor...



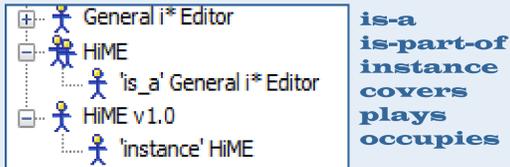
## What is HiME offering?

### Edition Basics

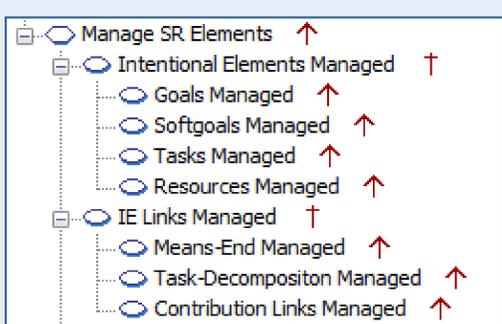
#### Manage Actors and Dependencies



#### Manage Links between Actors

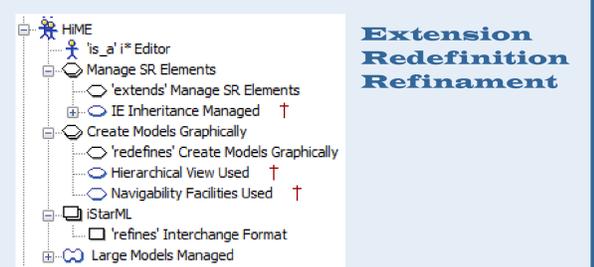


#### Manage Intentional Elements



### Inheritance

#### Operations on Intentional Elements



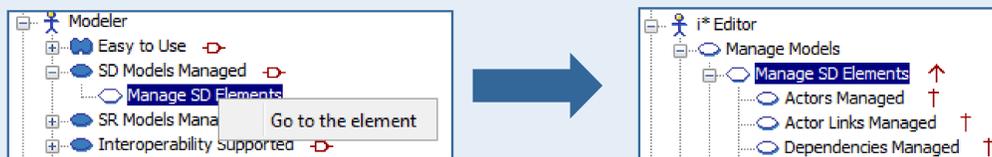
#### Only Relevant Information in Subactor

### iStarML

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<diagram id='4' name='HiME' description='Functionalities for'>
<actor id='33' name='Modeler' kind='2009-11-01' description='>
</actor>
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<ielementLink type='decomposition'>

```

### Navigability



### Inheritance on Dependencies

### Complete Subactor View



### Model Analysis

### Represent Model Graphically

### References to our work

- [1] Roger Clotet, Xavier Franch, Lidia López, Jordi Marco, Norbert Seyff and Paul Grünbacher: The Meaning of Inheritance in i\*. The 17<sup>th</sup> International Workshop on Agent-Oriented Information Systems (AOIS'07).
- [2] Carlos Cares, Xavier Franch, Anna Perini and Angelo Susi: iStarML: An XML-based Model Interchange Format for i\*. The 3rd International i\* Workshop (iStar'08).