

doc engineering

Research as a Co-Production Activity

"How to increase the chance of successful transfer to practice: Good practices from real life projects"

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disposition...



background/introduction (Tony Gorschek)

- \rightarrow Engineer / Problem Solver / Researcher
 - Professor, PhD (Tekn. Dr.) Software Engineering, M.Sc. CS
 B.Sc. Business Administration
 - 10+ years in industry (5 start-ups, CTO, Senior Executive Consultant, Chief Architect, Technical Advisor)
 - 9 years as a researcher
 - Technology Product Management, Requirements Engineering, Quality Assurance, Process Assessment and Improvement, Innovation
 - Founder International Software Product Management Association (ispma.org)
 - Board member: Swedish Requirements Engineering Network (SIREN), Swedish Association for Requirements Engineering (SARE)
 - LEAN (REAL LEAN)





the big picture...

 \rightarrow Why are we doing research?

→ "Science" and "Engineering"

 \rightarrow Useful (does it do its job?)

 \rightarrow Usable (is it viable to use it?)

- Scalability

- ROI, TTROI

- Best alternative investment

→Financing (Swedish System) Quid-pro-quo
→Industry impact

The a simple model for co-production (tech transfer)







step 1...

\rightarrow Figuring out what to research

→Needs/possibilities for improvement in industry!

- Assessment (use e.g. iFLAP, CMMI, SPICE, other..)

- Concrete points that can be investigated...

- NOT consultancy! "Low-hanging fruit" is not your goal...

- Multiple sources (selection criteria is paramount) SUPPORT from all types of practitioners

- Official vs. actual processes...
 - Is it a problem or not?
- →List of "possibilities for improvement"
 - Prioritize the list (see iFLAP or DAIIPS)



 \rightarrow Starting point for step 2



\rightarrow Problem formulation

 \rightarrow What is the problem(s)

0. is it relevant for the company at hand

1. is it relevant for research (academic point of view)

2. is it relevant for industry in general? GENERALIZABILITY..

3. RELATED WORK (the wheel has been invented, don't do it twice)

4. Symptom vs. Actual "problem"

 Iterate ideas/concepts and discuss with your industry partners (get ideas, feedback and make sure your not going totally off target)
 "a solution" is easier to sell/get backing of than a problem...

 \rightarrow Starting point for step 3



→Candidate solution(s) formulation

 \rightarrow A model, a practice, a process, a method, a framework, a technology, a "whateveryouthinkisthesolution"

- in cooperation with industry partners (they will and should keep it REAL, the researcher is the catalyst and potential source of innovation and should be skilled in the technologies (RELATED WORK))

- candidate solutions need to be formulated properly with supporting materials (plan for validation, e.g. metrics, qualitative study etc) so that they can be "tested" i.e. VALIDATED

- generalizability

- based on the "problem", can you find more cases (companies)?

 \rightarrow Starting point for step 4 (5,6..)



\rightarrow Validation in academia (first step of validation)

 \rightarrow Why not in industry directly at this stage?

- Risk minization
- Proof of concept (dismissal?!)

- Avoid initial problems presenting in industry (scalability, usefulness, usability etc...)

- Base for "sales" (big part!), collecting "evidence"!
- TECH: Experiments, Workshops, Seniors, test on "toy examples" etc (iterations)

----- dismiss/refine/add/change based on results -----

 \rightarrow Starting point for step 5 (6..)



→Static validation

- walk before you run!

- you have already been working/collaborating w. industry (during all previous steps...) but now you scale it up!

getting feedback on your solution from the ones that gave you the problem to begin with (same people ++ as in the assessment) –
 SUPPORT from all practitioners

TECH: Workshops, presentations, work sessions, experiments (hard and costly), interviews, questionnaires etc

- Base for SALES (again) – RELATIVE VALUE + RISK MITIGATION

→ REFINE + Develop materials for piloting + making sure resources are available etc...

→ Starting point for step 6



\rightarrow Dynamic validation

- as your "solution" is poked, prodded, changed, fixed, scaled down etc.... it is:

A. refined / adapted for industry **use**

B. trust is built (risk mitigation, sales of relative value etc.) (this has always been in motion as you have done assessment and presented the solution in static validation to the practitioners...)

 \rightarrow if you are lucky and work very very hard... you may get the chance to pilot your solution in industry

- Preparation (tailoring... + materials + support + **champion** training + tool support etc)

- How do you measure the results? (metrics, expert opinion etc)

==> Action Research vs. Actual Piloting ----

general experience

→Consultant vs. Researcher

twice the work = (half the pay + half the publications)

YES (but) industry relevant, producing something that is actually used

→Validity

- try to have multiple case (generalizability)
- think about your influence/impact (indirect transfer...)
- confounding factors! (evaluation/measurement)
- if you ask them to give you a bucket, you will probably get a bucket...

→Measures

- very hard in industry (but that is not an excuse!)
- expert opinion (what is it worth?!)

general experience

→Thoughts

not

understanding goes both ways

researchers working in collaboration with industry have two masters...

collaboration is a continuous activity

process change and introduction of new "solutions" take time and is for free

treat your process improvement as a product development instance...

politics is hard...

one size does not fit all

project focus is ultimately inadequate and short sighted

start with low-hanging fruit

